



Urban legend plan



Main characters

- Name
- Age
- Physical appearance
- Personality

Setting : describe atmosphere
(sight, touch, hearing, smell, taste)

1. Humorous or spooky
2. 1st person (I) or third person (he, she)
3. Lesson or moral the characters will learn

Main problem of the story

Events in order

Solution/Ending

Creepy words

Night time

See:

Touch:

Smell:

Hear:

Feel:

Forest

See:

Touch:

Smell:

Hear:

Feel:

Attic

See:

Touch:

Smell:

Hear:

Feel:

Cemetery

See:

Touch:

Smell:

Hear:

Feel:

Road

See:

Touch:

Smell:

Hear:

Feel:

Fall day

See:

Touch:

Smell:

Hear:

Feel:

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